Put a check next to each completed activity:

- [ ] Ahoy, Matey!
- [ ] Stick
- [ ] Superhero
- [ ] 1 Foot Away
- [ ] Game of 3
- [ ] Backyard Bowling
- [ ] Sound Safari
- [ ] Your Hiking Trail
- [ ] Skyscraper
- [ ] Make a Stage

Creative Adventuring Checklist:
Here are some items to take with you while you are using the Field Guide.

- [ ] Sunscreen
- [ ] Water
- [ ] Clif Kid Zbar®
- [ ] Pencil
Let’s make a pirate ship. Let’s turn something into a pirate ship, maybe a picnic table or a jungle gym or something else. Where do we sail, what do we encounter, and how well can you speak pirate?

Every Good Pirate Needs a Telescope

3 paper towel rolls

x2

roll, tuck, glue

slide together
Go find a really **good stick**. Now, what is it? A snake, a magic wand, a shepherd staff, a bow, or something else entirely?

List some different things that your stick can be.
Let’s crawl around only 1 foot from the ground. What do we see? Why are we so close to the ground? Are we animals or are we looking for bugs or miniature aliens? Let’s write what we see.

Field Notes
Shhhh. **Listen.** What sounds do you hear? Birds, dogs, crickets, bees, something else? Circle who you think is making the sounds and write the noise they make.

Write down sounds and noises they make.

________________________________________________________________________

________________________________________________________________________

________________________________________________________________________

________________________________________________________________________
Let’s make a hiking trail in your backyard, park, or playground. Map where it goes. Over a log, under a table, up a tree, wherever you want. And every good hiking path needs the perfect name.

Trail Name:
Let’s build the **tallest skyscraper** ever. Find some materials: sticks, bricks, rocks, boxes, etc. Now, who goes inside it? How do we protect it from evil skyscraper-destroying monsters?

Draw a picture of your finished masterpiece.
Get a **cape** and let’s be superheroes. Fly around your yard or a park, choose your special powers. Draw your outfit and list all your powers.

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**Draw your superhero outfit.**

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**List your powers.**

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Let’s invent some new games! Find 3 items you can take outside. They can be anything. Now make up a game using all 3 items and teach someone else how to play.

All games need a great name. What are your games called?

________________________________________

________________________________________
Make a stage. Then come up with whatever you want to perform. Gather an audience: friends or family or stuffed animals, even an imaginary friend.

Show Title:
Take items from the recycling bin, like cereal boxes or milk cartons or anything, and set them up as **pins**. Find the perfect bowling ball: a rock or sports ball or someone doing somersaults.

Draw your pin setup.
Parents believe **PLAYING OUTSIDE** is the **#1** most important thing for kids’ **IMAGINATIONS**.

- stimulates the imagination
- allows children to be creative

78% of parents agree it’s important to have **NUTRITIOUS SNACKS** on hand to help fuel their kids’ **IMAGINATIONS**.

Clif Kid Zbar® is a delicious, **NUTRITIOUS ENERGY SNACK** crafted to help nourish active kids as they **PLAY OUTSIDE**, fueling their **IMAGINATIONS**!

Visit us at www.clifbar.com/clif-kid

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Use code IMAGINATION15 at checkout.

*Maximum discount of $15; discount may not be combined with any other offers.